Common plan:

1. Add points
2. Implement ForestNode as public using metaprogramming
3. Clean up repo and make Tree standalone (and maybe other potential libraries)
4. Solve issue with artifacts on QGraphicsView
5. Add current sources and different types of loads and converters, modify the file schema
6. Implement setting, checking and displaying limitations
7. Implement element’s library
8. Try to implement connection with Confluence (displaying and storage in pages, loading consumption requirements from Yogi or embedded macros)

Following features and modifications:

* Measurement units as data types
* Modes of device’s work
* Selection of max of consumptions of different modes
* Heating calculations and limitations checking